



Architect / Planner

Aquatic Development Group (ADG) is seeking a new talent to expand our design studio team in Albany, NY!

We literally build waterparks, we design them, we play in them, we want others to play in them.... you know you want to do this. You're tired of the same old brick and mortar concepts and designs, you want to be engaged heart and soul in a project that speaks to you! Well, ADG is seeking an Architect/Planner to join our team in Albany, NY!

Aquatic Development Group (ADG) is a recognized leader in the planning, design, and construction of indoor and outdoor waterparks and aquatic features as well as the manufacture of specialty leisure and entertainment equipment. Seriously, how amazing does that sound? For more than 50 years, ADG has focused on innovative product systems and designs to create facilities for clients such as Sea World, Disney, Six Flags, and countless other clients worldwide. That's not your standard building or parking garage, we want to have fun with what we do, we want you to have fun too! Joy feeds the soul, if you love what you do, you're happier all around!

This position plays a key role in the design, place making and architectural development of themed indoor and outdoor waterparks, immersive creative attractions, resort and amusement environments. In your field, can you think of anything that sounds more engaging? We absolutely have a high energy work environment with fast paced deadlines..., I mentioned we're building waterparks, right? You've got to be a proactive problem solver with attention to detail, able to maneuver multiple projects at once, and have a love of playful design and an energetic spirit...because, we're in the business of fun!!

Responsibilities:

- Create waterpark and resort master plans at scale showing the relationship between the major park attractions, support facilities, retail components, parking and landscaping
- Conceive and develop indoor and outdoor park features and imagery according to a theming concept
- Express ideas quickly and powerfully using hand and computer drawings, sketches and graphics
- Create presentation booklets to support project features including plans, studies, diagrams and imagery
- Develop both computer and hand-rendered plans, perspectives, site sections, elevations, and details for waterpark and water amenities.
- Experience with light construction a plus.

Qualifications & Experience:

- Minimum 3 years of experience in architectural or landscape architecture office.
- Bachelor or Masters Degree in Architecture, Landscape Architecture, Planning, or similar a plus.
- Applicant must be a self-starter with the ability to work independently; flexibility to work as a team member with our architects, engineers, manufacturing specialist, planners, sales/marketing and construction managers a plus
- Able to meet tight deadlines
- Ability to hand sketch and render colored plans, elevations / perspective vignettes a plus.
- Solid knowledge of site grading and utility coordination
- Knowledge of graphic software such as AutoCAD, SketchUp, Adobe Suite (InDesign, Photoshop, and Illustrator) and Microsoft Office

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- 3D modeling including Revit and 3D rendering experience is required
- MUST BE already legally eligible to work in the US